



MARK HARRIS

Art Director / Illustrator

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📍 Austin, Texas

ABOUT ME

I'm a creative professional with extensive experience in the visual arts and gaming industry. As a traditional and digital illustrator, I enjoy working closely with others and fostering a collaborative team culture. I'm known for being fun, easy to work with, dependable, and committed to delivering high-quality work on time.

EDUCATION

Ringling School of Art & Design • Sarasota, FL

Bachelors Degree / Illustration

Brigham Young University - Idaho / Ricks College • Rexberg, ID

Associates Degree / Art

WORK EXPERIENCE

IGT • International Gaming Technology

Austin, Texas

Art Lead IV / Art Direction / Team Management

Everi Games, Inc

Austin, Texas

Art Lead IV

Multimedia Games, Inc

Austin, Texas

Art Lead III / Art III / Production Illustrator

PROFICIENCIES / SOFTWARE

- AI Image/Concept Generation
- Photoshop
- Illustrator
- After Effects
- Spine
- Unity
- Agile Scrum Master Certification
- Web Design/Layout
- Character Design & Animation
- Digital Painter
- Perforce/ File Intergration
- Teaching/Coaching